

SIR ROBERT GEFFERY'S SCHOOL

A School for Enthusiasts



What the National Curriculum requires in art and design at K\$1 and K\$2

KS1 Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

KS2 Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.

A Year 1 artist	A Year 2 artist	A Year 3 artist
 I show how people feel in paintings and drawings. I create moods in art work. I use pencils to create lines of different thickness in drawings. I name the primary and secondary colours. I create a repeating pattern in print. I cut, roll and coil materials. I use IT to create a picture. I describe what I can see and give an opinion about the work of an artist. I ask questions about a piece of art. 	 I choose and use three different grades of pencil when drawing. I use charcoal, pencil and pastel to create art. I use a viewfinder to focus on a specific part of an artefact before drawing it. I mix paint to create all the secondary colours. I create brown with paint. I create tints with paint by adding white. I create tones with paint by adding black. I create a printed piece of art by pressing, rolling, rubbing and stamping. I make a clay pot. I join two clay finger pots together. I use different effects within an IT paint package. I suggest how artists have used colour, pattern and shape. I create a piece of art in response to the work of another artist. 	 I show facial expressions in my art. I use sketches to produce a final piece of art. I use different grades of pencil to shade and to show different tones and textures. I create a background using a wash. I use a range of brushes to create different effects in painting. I identify the techniques used by different artists. I use digital images and combine with other media in my art. I use IT to create art which includes my own work and that of others. I compare the work of different artists. I recognise when art is from different cultures. I recognise when art is from different historical periods.

A Year 4 artist	A Year 5 artist	A Year 6 artist
 I show facial expressions and body language in sketches and paintings. I use marks and lines to show texture in my art. I use line, tone, shape and colour to represent figures and forms in movement. I show reflections in my art. I print onto different materials using at least four colours. I sculpt clay and other mouldable materials. I integrate my digital images into my art. I experiment with the styles used by other artists. I explain some of the features of art from historical periods. 	 I identify and draw objects and use marks and lines, to produce texture. I successfully use shading to create mood and feeling. I organise line, tone, shape and colour to represent figures and forms in movement. I use shading to create mood and feeling. I express emotion in my art. I create an accurate print design following criteria. I use images which I have created, scanned and found; altering them where necessary to create art. I research the work of an artist and use their work to replicate a style. 	 I explain why I have used different tools to create art. I explain why I have chosen specific techniques to create my art. I explain the style of my work and how it has been influenced by a famous artist. I overprint to create different patterns. I use feedback to make amendments and improvement to my art. I use a range of e-resources to create art.