

Art/DT Medium Term Planning - Year A

Year Group	Subject	Autumn 1 Victorians	Autumn 2 Inventions	Spring 1 Ancient Rome	Spring 2 Earth and Space	Summer 1 Staying Alive	Summer 2 Our Sporting Heroes
3/4	Art	Printing/ Textiles Relief Printing using printing ink William Morris	Drawing/ collage Paper-cut silhouettes Victorian Paper cutting	3D Form Textiles/collage Peg Dolls Roman armour and fashions	3D Form Drawing Clay pots Roman pottery	Drawing and Painting The human body Charcoal, Leonardo Da Vinci	Drawing/3D Form Sculpture Wire and clay Giacometti
3/4	DT	<u>Autumn DT Christmas Enterprise</u> Design and make appealing Christmas products that are fit for purpose aimed at particular individuals or groups. Select and use a range of tools to fix and join, evaluating this and explaining how they would improve the design.		<u>Spring Easter DT Challenge</u> Study the design of a baby car seat and discuss and evaluate how it protects from impact. Design, make and evaluate an egg container that will protect one of our school farm eggs when dropped from 1m. Use a range of materials and fixing techniques against a design criteria. Evaluate their ideas and products against the design criteria and consider the views of others to improve their work.		<u>Summer STEAM Week</u> Inventors and their inventions study: Leonardo da Vinci. Evaluate his designs against present day designs of similar 'products'. Design, develop, make and evaluate a prototype fit for use in the future. Meaningful links made to Science, Technology, Engineering, Arts and Maths learning with skills applied.	
	Needle Craft Enrich	Learning and developing weaving skills to produce a table mat <ul style="list-style-type: none"> • Learn patterns and techniques involved in weaving • Choose colours and textures of wool to appeal to their target individual or group user • 					
	Cookery Enrich	Understand and apply the principles of a healthy and varied diet ♣ prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques ♣ understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.					

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5/6	Art	Printing/ Textiles Relief Printing using printing ink William Morris	Drawing/ collage Paper-cut silhouettes Victorian Paper cutting	3D Form Textiles/collage Peg Dolls Roman armour and fashions	3D Form Textiles/collage Drawing Mosaics using junk finds Roman designs and Mike Kelley	3D Form Paper art Old maps Berlin-based paper artist Katrin Rodegast	Drawing and Painting Acrylic paint Leroy Neiman			
5/6	DT	<table border="1"> <tr> <td><u>Autumn DT Christmas Enterprise</u> Innovate, design and make appealing Christmas products that are well matched for purpose aimed at particular individuals or groups. Select and use a wide range of tools to fix and join, evaluating and explaining how they would improve the design.</td> <td><u>Spring Easter DT Challenge</u> Study an ejector seat and parachute and discuss and evaluate how its design meets the function and purpose. Design, make and evaluate an egg container that will protect one of our school farm eggs when dropped from 2m. Use a range of materials and fixing techniques against a design criteria. Evaluate their ideas and products against the design criteria and consider the views of others to improve their work.</td> <td><u>Summer STEAM Week</u> Inventors and their inventions study: Leonardo da Vinci. understand how key events and individuals in design and technology have helped shape the world. Evaluate his designs against present day designs of similar 'products'. Design, develop, make and evaluate a high-quality prototype fit for use in the future. Meaningful links made to Science, Technology, Engineering, Arts and Maths learning with skills applied.</td> </tr> </table>						<u>Autumn DT Christmas Enterprise</u> Innovate, design and make appealing Christmas products that are well matched for purpose aimed at particular individuals or groups. Select and use a wide range of tools to fix and join, evaluating and explaining how they would improve the design.	<u>Spring Easter DT Challenge</u> Study an ejector seat and parachute and discuss and evaluate how its design meets the function and purpose. Design, make and evaluate an egg container that will protect one of our school farm eggs when dropped from 2m. Use a range of materials and fixing techniques against a design criteria. Evaluate their ideas and products against the design criteria and consider the views of others to improve their work.	<u>Summer STEAM Week</u> Inventors and their inventions study: Leonardo da Vinci. understand how key events and individuals in design and technology have helped shape the world. Evaluate his designs against present day designs of similar 'products'. Design, develop, make and evaluate a high-quality prototype fit for use in the future. Meaningful links made to Science, Technology, Engineering, Arts and Maths learning with skills applied.
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	Needle Craft Enrich	<p>Developing learnt weaving skills and techniques to produce a fabric bag</p> <ul style="list-style-type: none"> • Design and make the bag for a specific purpose and audience/user • Consider the functional and aesthetic qualities in the design process 								
	Cookery Enrich	<p>Understand and apply the principles of a healthy and varied diet ♣ prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques ♣ understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.</p>								